

Moving Adaptive Grids (part 1)

P. A. Zegeling

Mathematical Institute
The Netherlands



Universiteit Utrecht

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Contents of Part 1

Grids vs. transformations:

- Different types of grids
- Benefits & possible problems
- Brief history
- Equidistribution principle

What is a(n) (adaptive) grid?

- ★ A **grid** (or mesh) is a discrete representation of a given domain and it is defined by specifying the position of discrete points in space as well as the interconnectivity between these points
- ★ A grid is used to **represent continuous variables at fixed places** and converts Partial Differential Equations (PDEs) to systems of Finite Difference, Finite Volume or Finite Element equations
- ★ An **adaptive** grid is a grid that reflects properties of the spatial domain and/or the PDE solution (possibly having high spatial activity in some parts of the domain)

The importance of grid generation

(Adaptive) grid generation is a **necessary tool** used in the numerical simulation of physical field phenomena and processes

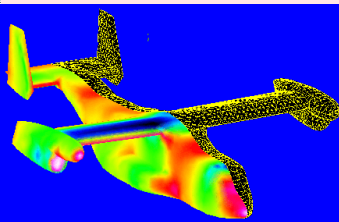
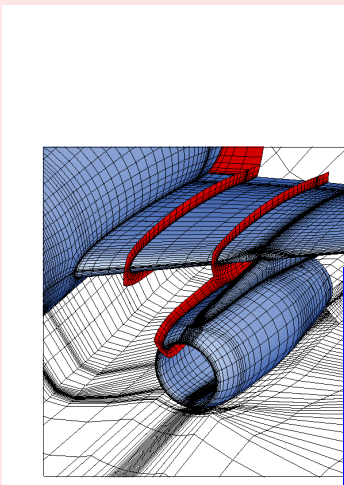
★ Structured grids:

- mostly with FD's
- all elements and grid points have 'the same topology'
- 'simple' and efficient for not too complicated domains
- parallelization well-possible

★ Unstructured grids:

- mostly with FE's
- elements and grid points can have 'different topology'
- requires 'book-keeping' and more computer memory
- better suited for more complicated domains
- parallelization more difficult

Structured vs. unstructured grid generation

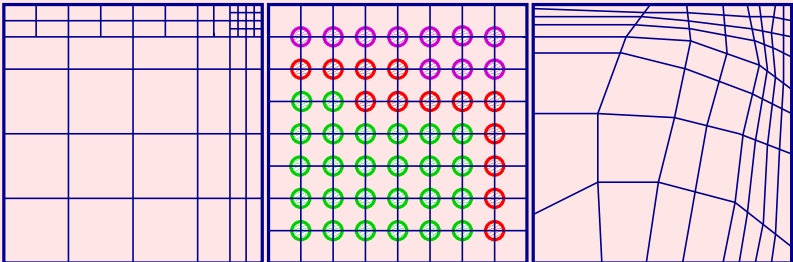


Different types of adaptive grid refinement [1]

H-refinement

P-refinement

R-refinement



Different types of adaptive grid refinement [2]

★ h -refinement:

- # of grid points *not* constant
- adds (or deletes) grid points
- grid equations are not coupled to physical PDEs \Rightarrow
extra interpolation procedure needed

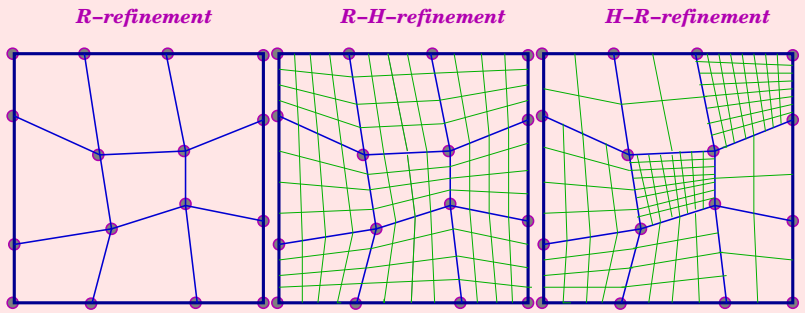
★ p -refinement:

- varies degree of piecewise polynomials (FE's)
- often in combination with h -refinement

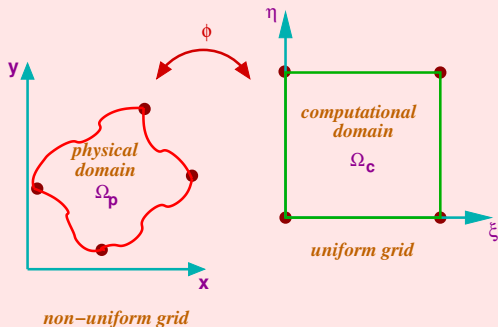
★ r -refinement:

- # of grid points *constant*
- re-locates (moves) grid points
- grid equations uncoupled or coupled with physical PDE

Different types of r -refinement



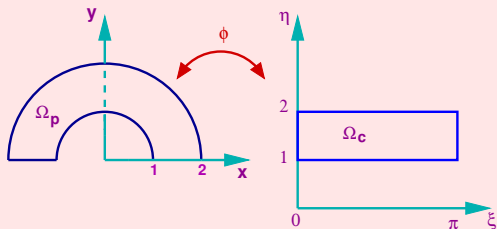
Structured r -refinement methods



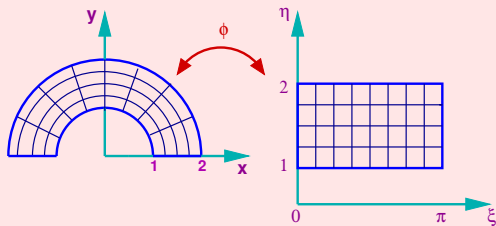
transformation \sim grid

An example: polar coordinates [1]

$$\begin{cases} x(\xi, \eta) = \eta \cos(\xi) \\ y(\xi, \eta) = \eta \sin(\xi), \quad (\xi, \eta) \in [0, \pi] \times [1, 2] \end{cases}$$

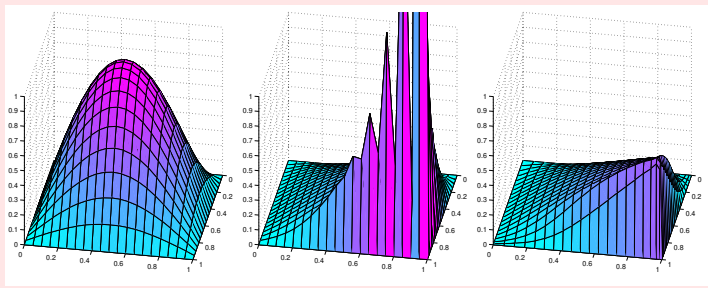


An example: polar coordinates [2]



How can adaptive moving grids help?

$$u_t = 0.005\Delta u - uu_x - uu_y$$



Initial solution, uniform grid solution & moving grid solution

What can go wrong? [1]

Consider the convection-diffusion PDE

$$\frac{\partial u}{\partial t} = \epsilon \Delta u + \left(x - \frac{1}{2}\right) \frac{\partial u}{\partial x} - \left(y - \frac{1}{2}\right) \frac{\partial u}{\partial y} + f(x, y, t)$$

where

$$f(x, y, t) = u_t^* - \epsilon \Delta u^* - \left(x - \frac{1}{2}\right) \frac{\partial u^*}{\partial x} + \left(y - \frac{1}{2}\right) \frac{\partial u^*}{\partial y}$$

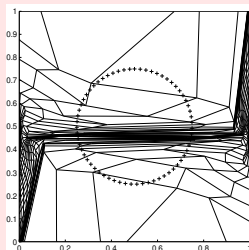
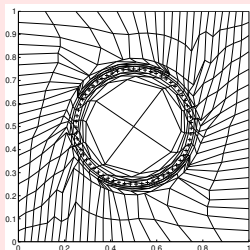
such that

$$u^*(x, y, t) = \frac{1}{2}(1 - e^{-t})(1 + \tanh(100(\frac{1}{16} - (x - \frac{1}{2})^2 - (y - \frac{1}{2})^2)))$$

is the exact solution of the PDE model *independent of ϵ*

What can go wrong? [2]

For 'some method', we may get for $\epsilon = \mathcal{O}(1)$ (left) & $0 < \epsilon \ll 1$



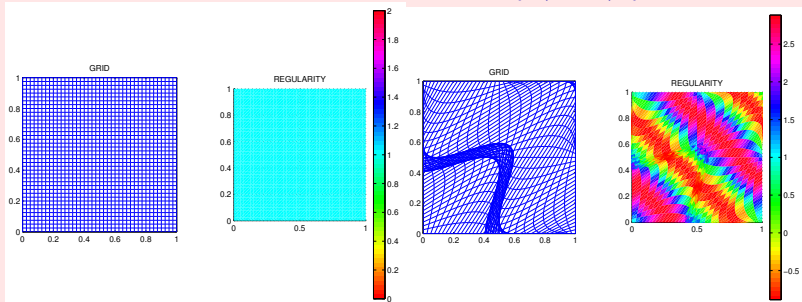
What can go wrong? [3]

For 'another' method, we may have

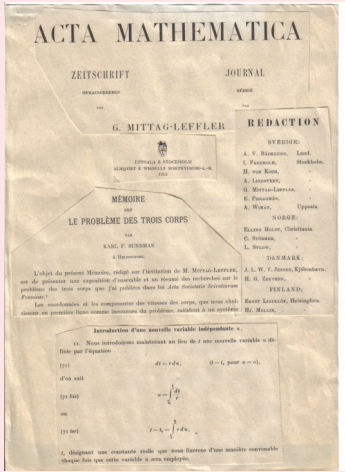
$$x(\xi, \eta, \theta) = \xi + \epsilon \theta \sin(2\pi\xi) \sin(2\pi\eta), \epsilon = 0.1$$

$$y(\xi, \eta, \theta) = \eta + \epsilon \theta \sin(2\pi\xi) \sin(2\pi\eta), t = \theta$$

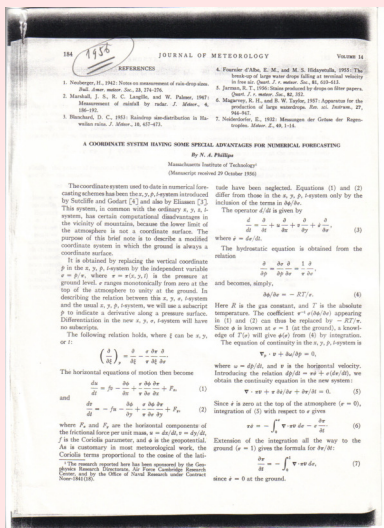
(non-singularity of the mapping $\sim \mathcal{J} := x_\xi y_\eta - x_\eta y_\xi > 0$)



Historical overview [1]



Historical overview [2]



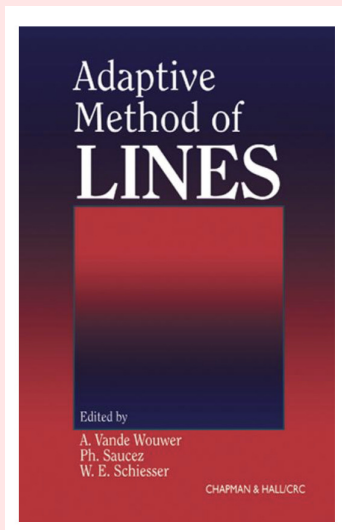
Historical overview [3]

- Winslow, JCP 1967, 'Num. sol. of the quasilinear Poisson equation ...'
- Browne & Wallick, 1969, '... automatic rezoning ... two-dimensional Lagrangian ...'
- Barfield, JCP 1970, 'Num. method for generating orthogonal curvilinear meshes'
- Anthes, 1970, 'Num. experiments with a two-dimensional horizontal variable grid'
- Yanenko, Liseikin, Kovenia, ..., 1977
- Brackbill, Saltzman, 1982
- Survey paper by Thompson, 1985, 'Dynamically-adaptive grids'
- Survey paper by Eiseman, 1987, 'Adaptive grid generation'
- Survey paper by Hawken et al, 1991, 'Adaptive node-movement techniques'
- Book by Knupp, Steinberg, 1993

Historical overview [4]

- papers by Russell, Huang, Cao, ... (Vancouver, Kansas)
- papers by Miller, Baines, Carlson, Jimack, ... (Berkeley, Reading)
- papers by Liao, Liu, Anderson, ... (Arlington, Texas)
- papers by Blom, Verwer, Zegeling, ... (Amsterdam, Utrecht)
- papers by Ivanova, Degtyarev, ... (Keldysh institute, Moscow)
- papers by Tao Tang and co-authors (Hong Kong, Beijing)
- papers by Mackenzie, Sloan, Beckett, ... (Strathclyde)
- papers by Williams, Stockie, Budd, ... (Vancouver, Bath)
- many others...!

Literature [1]



Literature [2]

Weizhang Huang • Robert D. Russell

Adaptive Moving Mesh Methods

 Springer

Book, 2011

Literature [3]

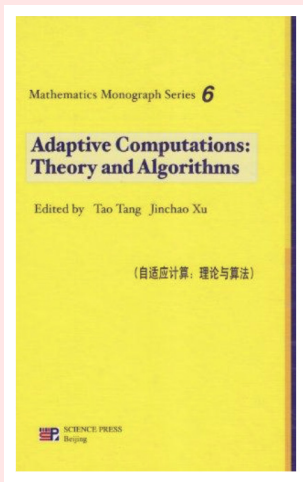
Go with the Flow

Moving meshes and solution monitoring
for compressible flow simulation

Arthur van Dam

Utrecht, 2009

Literature [4]



Beijing, 2007

Literature [5]

Budd, C., Huang, W., & Russell, R. (2009). Adaptivity with moving grids. *Acta Numerica*, 18, 111-241.

Acta Numerica, 2009

Transformation vs. grid [1]

non-uniform grid in x -direction \sim uniform grid in ξ -direction

transformation nonsingular \Leftrightarrow Jacobian $\neq 0$

\sim grid remains undistorted

\sim computations do not break down

Transformation vs. grid [2]

Example 1:

$x(\xi) = \xi^2$, with $\xi \in [0, 1]$ and $x \in [0, 1]$ has Jacobian
 $\mathcal{J} = \frac{dx}{d\xi} = 2\xi > 0$ for $\xi > 0$.

Example 2:

constants A, B, C, D can be found with

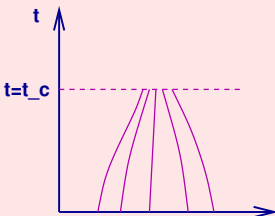
$x(\xi) = A + B\xi + C\xi^2 + D\xi^3$ and $x(0) = 0, x(1) = 1, x(\frac{1}{2}) = \frac{1}{2}$ but
also $\frac{dx}{d\xi}(\frac{1}{2}) = 0$. This gives a singular transformation (grid crossing
in the non-uniform grid).

Transformation vs. grid [3]

Example 3:

consider the PDE $u_t = -\beta(u)u_x + \gamma(u)$. The 'Method of Characteristics' (MoC) defines (implicitly) a transformation $(x(\xi, \theta), t = \theta)$, \Rightarrow **grid**, that must satisfy $\frac{\partial x}{\partial \theta} = \beta(u)$, $\frac{\partial u}{\partial \theta} = \gamma(u)$.

A special case with $\beta(u) = u$, $\gamma(u) = 0$, **inviscid Burgers' equation**, gives $\frac{\partial x}{\partial \xi} = 0$ at $t = t_{crit}$ (transformation becomes singular \sim characteristics of PDE intersect \sim a shock develops)



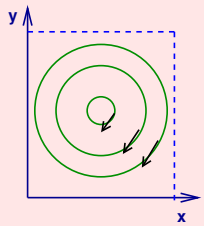
Transformation vs. grid [4]

Example 4:

consider the PDE $u_t = -2\pi(y - \frac{1}{2})u_x + 2\pi(x - \frac{1}{2})u_y$. MoC defines a transformation $(x(\xi, \eta, \theta), y(\xi, \eta, \theta), t = \theta)$ that must satisfy $\frac{\partial x}{\partial \theta} = 2\pi(y - \frac{1}{2}), \frac{\partial y}{\partial \theta} = -2\pi(x - \frac{1}{2}), \frac{\partial u}{\partial \theta} = 0$.

$\Rightarrow (x - \frac{1}{2})^2 + (y - \frac{1}{2})^2 = c^2$ (circles around $(\frac{1}{2}, \frac{1}{2})$)

The grid follows these trajectories \Rightarrow grid distortion after some time (computations break down)



HOW TO CHOOSE THE TRANSFORMATION (GRID)??

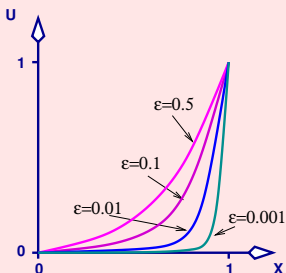
A simple boundary value problem [0]

Consider the following BV-model:

$$\epsilon u_{xx} - u_x = 0, \quad u(0) = 0, \quad u(1) = 1$$

with exact solution

$$u^*(x) = \frac{e^{\frac{x}{\epsilon}} - 1}{e^{\frac{1}{\epsilon}} - 1}$$



A simple boundary value problem [1a]

Numerical approximation (idea 1):

$$\epsilon \frac{u_{i+1} - 2u_i + u_{i-1}}{\Delta x^2} - \frac{u_{i+1} - u_{i-1}}{2\Delta x} = 0, \quad i = 1 : N - 1$$

The exact num. sol.: $u_i = \frac{\left(\frac{1+P_e}{1-P_e}\right)^i - 1}{\left(\frac{1+P_e}{1-P_e}\right)^N - 1} \quad (P_e := \frac{\Delta x}{2\epsilon}, \Delta x = \frac{1}{N})$

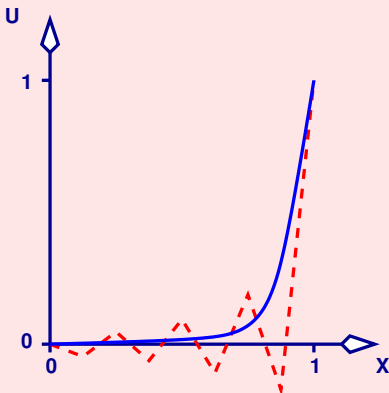
- ★ for $N < \frac{1}{2\epsilon} \rightsquigarrow P_e > 1$: numerical solution *oscillates*
- ★ for $N > \frac{1}{2\epsilon} \rightsquigarrow 0 < P_e < 1$: *monotone* numerical values

$$0 < \epsilon \ll 1 \implies N \gg \gg 1 \quad (\text{inefficiency of numerical process...})$$

- ★ The numerical error behaves like: $\mathcal{O}(\Delta x^2) = \mathcal{O}\left(\frac{1}{N^2}\right)$

A simple boundary value problem [1b]

Numerical approximation (idea 1):



A simple boundary value problem [2a]

Numerical approximation (idea 2):

$$\epsilon \frac{u_{i+1} - 2u_i + u_{i-1}}{(\Delta x)^2} - \frac{u_i - u_{i-1}}{\Delta x} = 0, \quad i = 1 : N - 1$$

The exact num. sol:

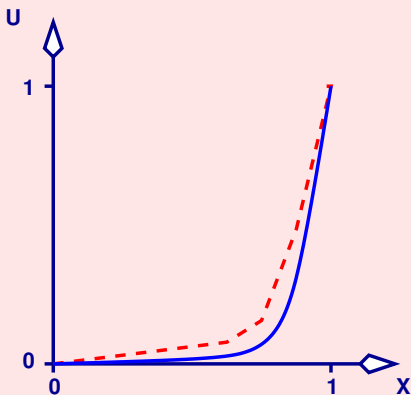
$$u_i = \frac{(1 + P_e)^i - 1}{(1 + P_e)^N - 1}$$

- ★ $1 + P_e > 1 \implies u_{i+1} > u_i \quad \forall i$ (*monotone* numerical solution)
- ★ Unfortunately, the error behaves as: $\mathcal{O}(\Delta x) = \mathcal{O}(\frac{1}{N})$
- ★ Also, extra numerical damping ("diffusion") is introduced:

$$\frac{u_i - u_{i-1}}{\Delta x} = \frac{u_{i+1} - u_{i-1}}{2\Delta x} - \frac{\Delta x}{2} \frac{u_{i+1} - 2u_i + u_{i-1}}{\Delta x^2}$$

A simple boundary value problem [2b]

Numerical approximation (idea 2):



A simple boundary value problem [3a]

Numerical approximation (idea 3):

define $v(\xi) := u(x(\xi))$ and a transformation $x \mapsto \xi \in [0, 1]$; then the BV-problem becomes

$$\frac{\epsilon}{x_\xi} \left[\frac{v_{\xi\xi} x_\xi - v_\xi x_{\xi\xi}}{x_\xi^2} \right] - \frac{v_\xi}{x_\xi} = 0$$

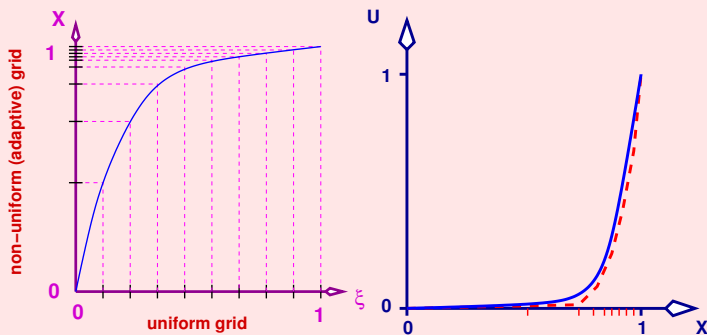
Suppose that $v(\xi) = \xi$ and assume $x_\xi > 0$, then

$$\epsilon x_{\xi\xi} + x_\xi^2 = 0, \quad x(0) = 0, \quad x(1) = 1$$

with exact solution $x^*(\xi) = \epsilon \ln(\xi(e^{\frac{1}{\epsilon}} - 1) + 1)$

A simple boundary value problem [3b]

Numerical approximation (idea 3):



A simple boundary value problem [3c]

Numerical approximation (idea 3):

1. this particular mapping satisfies $x_\xi u_x = 1$, since $u_x = \frac{v_\xi}{x_\xi}$ and $v(\xi) = \xi \Rightarrow v_\xi = 1$.

2. $x_\xi \sim \frac{1}{\text{grid point concentration}}$

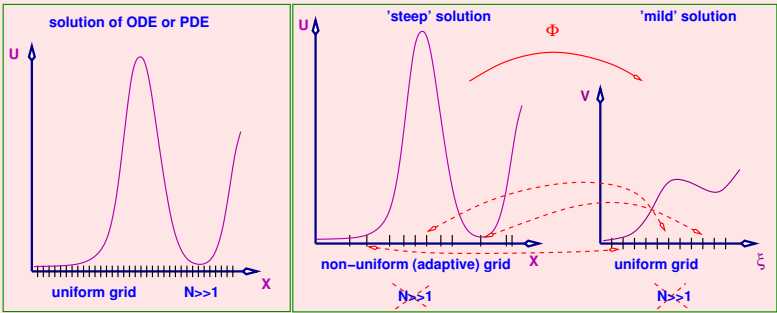
3. from 1. & 2.: where u_x large $\rightsquigarrow x_\xi$ small, i.e., grid points are concentrated in boundary layer

4. could use this principle for other models as well(!):

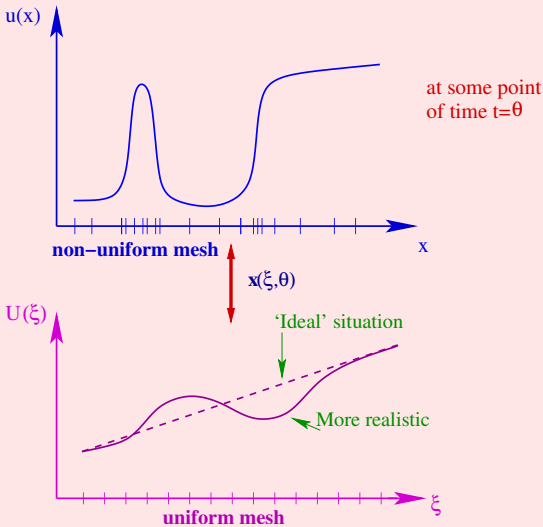
$$x_\xi \omega = 1$$

where $\omega > 0$ is a 'monitor' function

Adaptive grids in terms of coordinate transformations [1]



Adaptive grids in terms of coordinate transformations [2]



The equidistribution principle [1]

What is equidistribution?

We want to "equally distribute" a positive definite weight or monitor function ω on a non-uniform grid

Ideally: $\omega \sim$ some measure of the numerical error

choose or compute a grid

$$x_L = x_0 < x_1 < x_2 < \dots < x_{N-1} < x_N = x_R$$

such that the contribution to the 'error' from each subinterval (x_{i-1}, x_i) is the same

The equidistribution principle [2]

The basic principle reads:

$$\Delta x_i \omega_i = c, \quad i = 0, \dots, N - 1$$

with $x_0 = x_L$, $x_N = x_R$, $\Delta x_i := x_{i+1} - x_i$

which is a discrete version of (applying the midpoint rule):

$$\int_{x_i}^{x_{i+1}} \omega dx = c, \quad i = 0, \dots, N - 1$$

The constant c is determined from:

$$\int_{x_L}^{x_R} \omega dx = \int_{x_0}^{x_1} \omega dx + \int_{x_1}^{x_2} \omega dx + \dots + \int_{x_{N-1}}^{x_N} \omega dx = c + c + \dots + c \quad (N \text{ times}),$$

giving $c = \frac{1}{N} \int_{x_L}^{x_R} \omega dx$.

The equidistribution principle [3]

We obtain:

$$\int_{x_i}^{x_{i+1}} \omega dx = \frac{1}{N} \int_{x_L}^{x_R} \omega dx, \quad i = 0, \dots, N - 1,$$

which means that the monitor function ω is equally distributed over all subintervals.

The main idea behind this principle:

grid cells Δx_i are small where ω_i is large, and vice versa, *since their product is constant*.

The equidistribution principle [4]

The *discrete* formulation:

$$\Delta x_i \omega_i = c$$

can also be interpreted as an approximation to the problem

$$x_\xi \omega = c, \quad 0 < \xi < 1$$

or, taking the ξ -derivative, to the boundary-value problem

$$(\omega x_\xi)_\xi = 0, \quad x(0) = x_L, \quad x(1) = x_R$$

The equidistribution principle [5]

Note that

since $\frac{dx}{d\xi} = \frac{1}{\frac{d\xi}{dx}}$, we find

$$\frac{d\xi}{dx} = c \omega, \quad x_L < x < x_R, \quad \xi(x_L) = 0, \quad \xi(x_R) = 1$$

We then obtain

$$1 = 1 - 0 = \xi(x_R) - \xi(x_L) = \int_{x_L}^{x_R} \frac{d\xi}{dx} dx = c \int_{x_L}^{x_R} \omega dx,$$

so that $c = \frac{1}{\int_{x_L}^{x_R} \omega dx} \Rightarrow \frac{d\xi}{dx} = \frac{\omega}{\int_{x_L}^{x_R} \omega dx}$

The equidistribution principle [6]

Integration of

$$\frac{d\xi}{dx} = \frac{\omega}{\int_{x_L}^{x_R} \omega d\bar{x}}$$

defines the inverse transformation

$$\xi(x) = \int_{x_L}^x \frac{\omega}{\int_{x_L}^{x_R} \omega d\bar{x}} d\bar{x} = \frac{\int_{x_L}^x \omega d\bar{x}}{\int_{x_L}^{x_R} \omega d\bar{x}}$$

Note that

$$\xi_x = \frac{1}{x_\xi}$$

represents the **'grid point density'** of the transformation

The equidistribution principle [7]

Regularity of the transformation

$$\frac{dx}{d\xi} \omega = c = \frac{x_R - x_L}{\int_0^1 \omega d\xi}$$

For $\omega > 0 \Rightarrow c > 0$, we have $\frac{dx}{d\xi} > 0$ (of course, $x_R - x_L > 0$). The Jacobian of the transformation is given by $\frac{dx}{d\xi} > 0 \Rightarrow$
transformation is non-singular.

In terms of the grid points, $\Delta x_i \omega_i = c > 0 \Rightarrow \Delta x_i > 0$: the grid points do not cross!

The equidistribution principle [8]

Variational formulation:

Consider the 'grid-energy'

$$\mathcal{E} = \int_0^1 \omega x_\xi^2 d\xi$$

Minimizing this functional via the Euler-Lagrange equation:

$$\frac{d}{d\xi} \left(\frac{\partial \mathcal{F}}{\partial x_\xi} \right) - \frac{\partial \mathcal{F}}{\partial x} = 0 \quad \text{with} \quad \mathcal{F} = \mathcal{F}(x, x_\xi) = \omega(\xi) x_\xi^2 \quad \text{gives:}$$

$$\frac{d}{d\xi} (2\omega x_\xi) - 0 = 0 \Leftrightarrow \boxed{\frac{d}{d\xi} \left[\omega \frac{dx}{d\xi} \right] = 0}$$

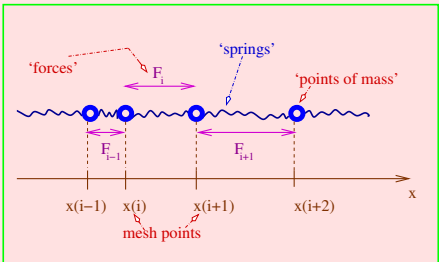
which is equivalent to the differential formulation (BV-problem)

The equidistribution principle [9]

The 'grid-energy'

can be taken to represent the energy of a system of springs with spring constants ω spanning each interval.

The non-uniform grid point distribution resulting from the equidistribution principle thus represents the equilibrium state of the spring system, i.e., the state of minimum energy.

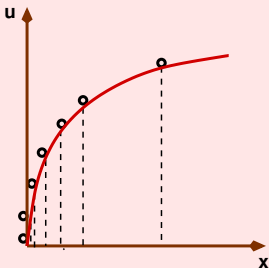


The equidistribution principle [10]

How to choose ω ? (choice 1)

$$\omega = u_x \Rightarrow x_\xi \omega = x_\xi u_x = x_\xi \frac{v_\xi}{x_\xi} = v_\xi = c$$

The grid points x_i adjust in such a way that the same change in the solution u occurs over each grid interval (x_{i-1}, x_i) ;
disadvantage: ($u_x \downarrow 0 : \Delta x_i \rightarrow \infty$)

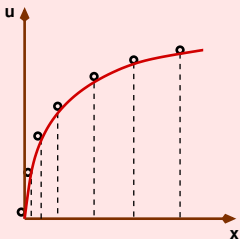


The equidistribution principle [11]

How to choose ω ? (choice 2)

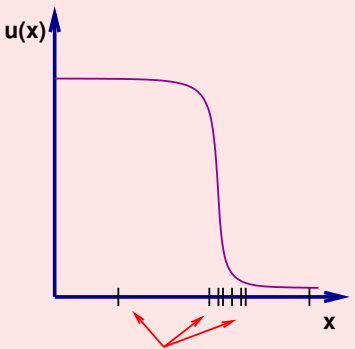
$\omega = \sqrt{1 + u_x^2}$: an increment of *arclength* ds on the solution curve $u(x)$ is given by $ds^2 = dx^2 + du^2 = (1 + u_x^2)dx^2 \Rightarrow$
 $\omega = s_x \Rightarrow x_\xi s_x = x_\xi \frac{s_\xi}{x_\xi} = s_\xi = c$. Note: $u_x \downarrow 0 \Rightarrow \Delta x_i \rightarrow \frac{1}{N}$

The grid point distribution is now such that the same increment in arclength in the solution occurs over each subinterval



Can we expect problems with this approach?

big jumps in grid distribution...



'instabilities' in time-direction...!

